

Overview

Jörg Cassens

Data and Process Visualization SoSe 2017

Outline

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

1 Welcome

2 Rules & Regulations

3 Websites

4 Literature

5 Final Remarks

■ Jörg Cassens

- Institut für Mathematik und Angewandte Informatik
- ✉ cassens@cs.uni-hildesheim.de
- +49 (5121) 883-40182
- Building Samelsonplatz, Office A 115

■ My Background

- Deutsch oder English
- German: Du oder Sie

- Who am I?
- What do I study?
 - Programme, version of “Prüfungsordnung”
 - Master or Bachelor
- Where did I obtain my Bachelor’s degree?
- Which other course in Media Informatics have I taken so far?
- Why am I here?
- What do I expect from the course?

Outline

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

1 Welcome

2 Rules & Regulations

- Workload
- Course Format
- Learning Outcomes
- Credits

3 Websites

4 Literature

5 Final Remarks

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

Workload

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

- 3 SWS
 - 2 hours lecture
 - 1 hour tutorial
- 5 ECTS
- 125 hours
 - 45 hours lectures and tutorials
 - 80 hours self-study
- Written exam

Course Meetings

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

- Monday, 13:30-15:00 lecture
- Monday, 15:15-16:00 tutorial
- Samelsonplatz A 102
- No course on several days
 - 17.04. (Easter Monday)
 - 01.05. (Labour Day)
 - 05.06. (Whit Monday/project week)
- Exam dates
 - First exam: Monday, 10.07., 14:00-16:00
 - Second exam: **Wednesday, 11.10., 14:00-16:00**

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

Course Format

Course Format

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

- The proportion of lectures and tutorials & question times will be 2 to 1 over the course of the semester
- However, that does not mean that there will be a strict division
- Tutorials will be done when it fits the course
- I am not the only one to talk during lectures
- At the same time, I would like to talk during tutorials, too
- This course is structured around attendance of the course

Course Format

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

- The proportion of lectures and tutorials & question times will be 2 to 1 over the course of the semester
- However, that does not mean that there will be a strict division
- Tutorials will be done when it fits the course
- I am not the only one to talk during lectures
- At the same time, I would like to talk during tutorials, too
- This course is structured around attendance of the course
- However, I do not have attendance lists

Agility

This is the first time this course will be given. Expect hiccups. Given that we miss out on a couple of lectures, we will have to see how far we can advance.

Constant feedback is explicitly welcomed. Tell me what you like or dislike, and which topics you are particularly interested in. I might be able to devote more time to those.

Just quitting the course does help neither you nor me, therefore, I ask you to tell me about any problems with the course immediately (if needed anonymously).

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

Learning Outcomes

Aus dem **Modulhandbuch**:

Die Studierenden lernen in diesem Modul verschiedene *Prinzipien, Methoden und Verfahren der Visualisierung und Exploration von Daten und Informationen* kennen. Aufbauend auf *psychologischen und semiotischen* Grundlagen werden verschiedene Arten von Daten betrachtet und Techniken zu deren Visualisierung vorgestellt. Weiterhin werden verschiedene Methoden der Visualisierung von Simulationen und Prozessen diskutiert.

Aus dem **Modulhandbuch**:

- Psychologische Grundlagen
- Semiotische Grundlagen
- Datentypen und Datenrepräsentation
- Statistische Graphiken
- Interaktion und Datenexploration
- Prozeßvisualisierung
- Visualisierung von Simulationen

From the **course catalog**:

In this module, students, learn to know different *principles, methods and processes* for the *visualization and exploration of data and information*. Starting from *cognitive and semiotic* principles, different types of data are examined and methods for their visualization are introduced. Furthermore, methods for the visualization of simulation and processes are discussed.

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

From the **course catalog**:

- Cognitive foundations
- Semiotic foundations
- Data types and Data representation
- Statistical graphs
- Interaction and Data exploration
- Process visualization
- Visualization of simulations

Welcome

Rules &
Regulations

Workload

Course Format

Learning Outcomes

Credits

Websites

Literature

Final Remarks

Credits

- **WINF ($PO \leq 2011$):** Veranstaltungen Master, entweder
 - Gebiete der Informatik, Gebiet Algorithmen
 - Wahlbereich, Gebiet Medieninformatik
- **WINF ($PO \geq 2014$):** Veranstaltungen Master
 - Spezialisierungs- und Vertiefungsmodule – Unternehmensmodellierung
- **IMIT ($PO \leq 2011$):** Veranstaltungen Master
 - Gebiete der Informatik – Gebiet Medieninformatik
 - Gebiete der Informatik – Gebiet Algorithmen
- **IMIT, AI ($PO \geq 2014$):** Veranstaltungen Master
 - Wahlmodule – Informatik – Gebiet Medieninformatik
- **Data Analytics:**
 - Elective – Application – Media Systems
- **Andere:** Maßgabe des zuständigen Prüfungsausschusses

■ **Passing the final exam**

- There will be two exams, one at the beginning of autumn break and one at the end
 - See course announcements and LSF for exact dates
- There will be no compulsory assignments
 - Content of assignments relevant for exam
- However, you might want to submit some assignments
 - Submitted via the learnweb or presented in class
- Learnweb-submissions are usually to be in PDF-format
 - txt is OK for text only or code
 - SVG, PNG and JPG is OK for images
 - mp3, wav and ogg is OK for audio
 - mp4 is OK for video
 - No files from word processors or graphic programs, please (doc, docx, odt) – those will not be marked
 - You can deliver zip, gz, bz2, xz or rar archives

Outline

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

1 Welcome

2 Rules & Regulations

3 Websites

4 Literature

5 Final Remarks

- Vorlesung mit Übung: Medieninformatik I Universität Hildesheim - Chromium

- Vorlesung mit Übung: M. x

<https://lsf.uni-hildesheim.de/qisserver/rds?state=verpubli>

Medieninformatik I - Einzelansicht

[Zurück](#)

Funktionen (Veranstaltung): [PDF](#) [PPT](#) [PPTX](#) [PPTM](#) Funktionen (Teilnehmer): [\(ext.\)](#)

[\(int.\)](#) [\(P-Amt.\)](#) [Stud. Arbeiten](#)

Seiteninhalt: [Grunddaten](#) | [Termine](#) | [Zugeordnete Person](#) | [Studiengänge](#) | [Einrichtungen](#) | [Strukturbaum](#)

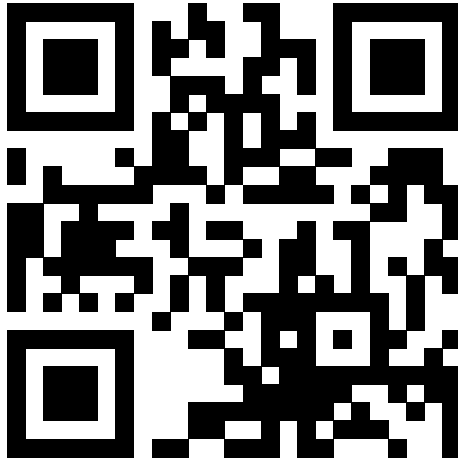
Grunddaten

Veranstaltungsart	Vorlesung mit Übung	Co-finanziert aus Studienbeiträgen	
Veranstaltungsnummer	5495	Kurztext	
Semester	WiSe 2012/13	SWS	5
Erwartete Teilnehmer	20	Max. Teilnehmer	
Rhythmus	i. d. R. jedes 2. Semester	Studienjahr / Zielgruppe	
Credits		Anmeldung	Anmeldepflicht, Vergabe: Manuell (?)

 lsf.uni-hildesheim.de



👉 learnweb.uni-hildesheim.de, course So17_5498_Visualizat
Password: Course Number



 mi.kriwi.de/vis

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks



👉 <https://twitter.com/medieninform>

Outline

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

1 Welcome

2 Rules & Regulations

3 Websites

4 Literature

5 Final Remarks

Classical Introduction

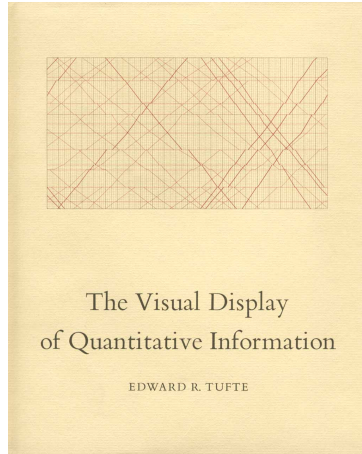
Welcome

Rules &
Regulations

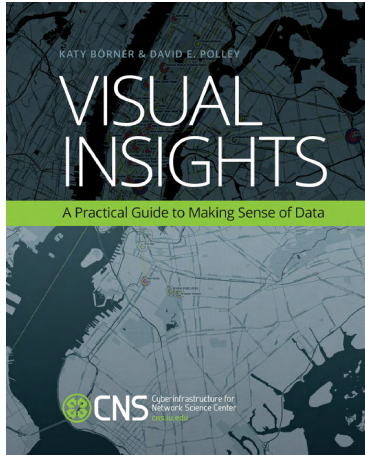
Websites

Literature

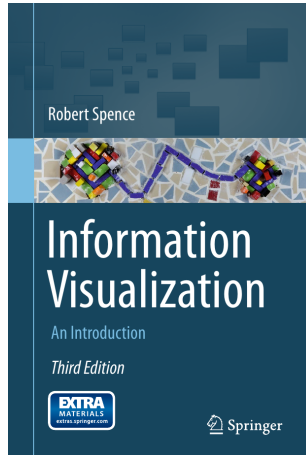
Final Remarks



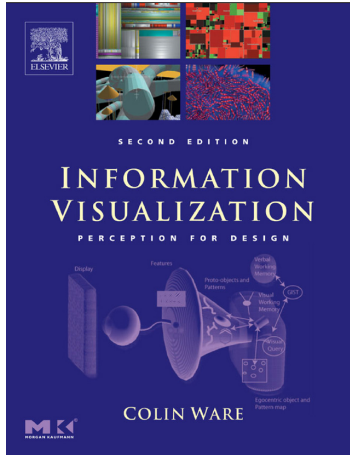
Edward R. Tufte: The Visual Display of Quantitative Information,
2nd Edition. Graphics Press, 2001.



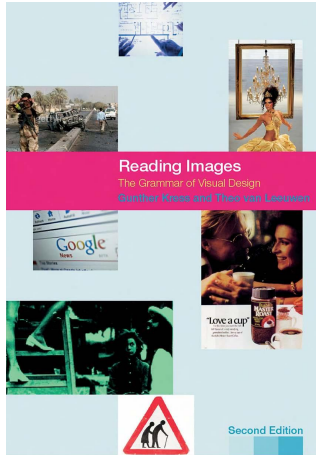
Katy Börner and David E. Polley: Visual Insights – A Practical Guide to Making Sense of Data. MIT Press, 2014.



Robert Spence: Information Visualization – An Introduction, 3rd Edition. Springer, 2014.



Colin Ware: Information Visualization – Perception for Design.
Second Edition. Morgan Kaufman/Elsevier, 2004.



Gunther Kress and Theo van Leeuwen: Reading Images – The Grammar of Visual Design. Second Edition. Routledge, 2006.

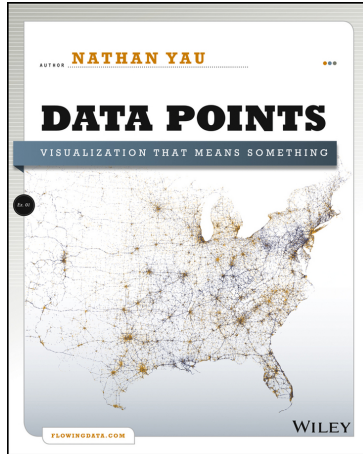
Welcome

Rules &
Regulations

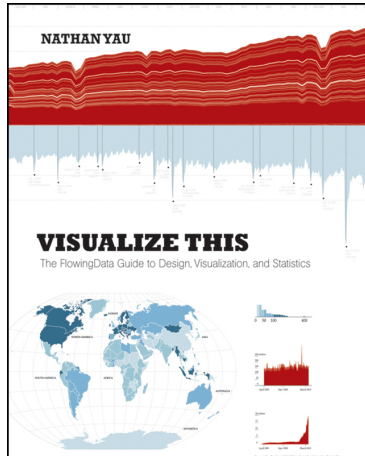
Websites

Literature

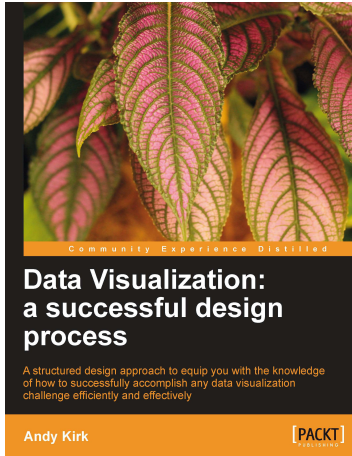
Final Remarks



Nathan Yau: Data Points – Visualization that means something.
Wiley, 2013.



Nathan Yau: Visualize This – The Flowing Data Guide. Wiley, 2011.



Andy Kirk: Data Visualization – A Successful Design Process.
PACKT Publishing, 2012.

Visualizing Data with Processing

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

*Exploring and Explaining Data with
the Processing Environment*

Visualizing Data



Ben Fry: Visualizing Data – Exploring and Explaining Data with the Processing Environment. O'Reilly, 2008.

Scientific Visualization & Programming

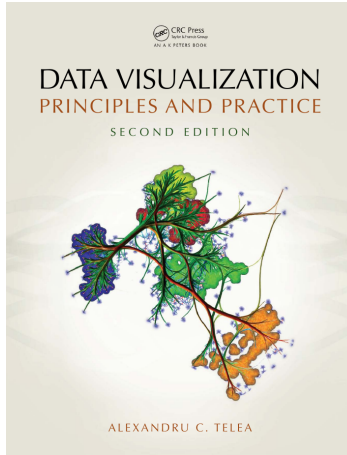
Welcome

Rules &
Regulations

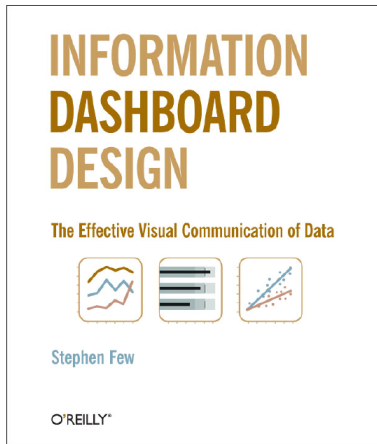
Websites

Literature

Final Remarks



Alexandru C. Telea: Data Visualization – Principles and Practice, 2nd Edition. CRC Press, 2015.



Stephen Few: Information Dashboard Design – The Effective Visual Communication of Data. O'Reilly, 2006.



Einführung und Motivation

Jörg Cassens

Institut für Mathematik und Angewandte

Medieninformatik
WS 2016/2017



Introduction

Updated: 6. April 2017

Jörg Cassens

Lab Course Media Informatics
SoSe 2017



Inhaltsverzeichnis

1	Welcome	1
2	Rules & Regulations	2
2.1	Workload	2
2.2	Credits	3
2.3	Learning Outcomes	3
2.4	Course Format	4
2.5	Regulations	4
2.6	Evaluation Criteria	5
3	Dates & Times	5
4	Websites	7
5	Projects	9
5.1	Storyboard	9
5.2	Learning and Teaching Technologies	11
5.3	Linguistic Tools	13
5.4	PortGarden	14
5.5	Behavioural Interactions	16
5.6	CAKE	17
5.7	BYU	19
6	Discussion & Attendance	19

1 Welcome

Me

• Jörg Cassens

- Institut für Mathematik und Angewandte Informatik
- vc.cassens@uni-hildesheim.de
- +49 (5121) 863-40142
- Building Samelsonplatz, Office A 115

• My Background

• Deutsch oder English

• German: Du oder Sie

Handouts & Slides

Outline

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

1 Welcome

2 Rules & Regulations

3 Websites

4 Literature

5 Final Remarks

Courses in Media Informatics

Welcome

Rules &
Regulations

Websites

Literature

Final Remarks

■ Winter term

■ Media Informatics (Lec + Tut)

■ German only

■ Seminar Media Informatics (Se)

■ Summer term

■ Lab Course Media Informatics (Pr)

■ You can still join, helpful to have passed some courses in Media Informatics before

■ Next meeting with topic assignment: Wed, 12-14, A 102 Spl

■ Alternating:

■ *Data and Process Visualization (Lec + Tut)*

■ Contextualized Computing and Ambient Intelligent Systems (Lec + Tut)

■ Contextual Design of Interactive Systems (Lec + Tut)

- Data and Process Visualization
 - First exam: Monday, 10.07., 14:00-16:00
 - Second exam: **Wednesday, 11.10., 14:00-16:00**
- Contextual Design of Interactive Systems
(Medieninformatik II)
 - This year's exam: Wednesday, 14.06., 14:00-16:00
 - Binding registration by 07.06. in POS for this term
 - POS registration is opening 09.05.
 - Next exam: summer term 2018

■ Jörg Cassens

- Institut für Mathematik und Angewandte Informatik
- ✉ cassens@cs.uni-hildesheim.de
- +49 (5121) 883-40182
- Building Samelsonplatz, Office A 115

- Next course meeting: Monday, 24.04.17

Overview

Jörg Cassens

Data and Process Visualization SoSe 2017